Sports Club Management

Abstract

A club management system project that provides and manages various club activities such as member registration, registration for various regular and vacation batches and more. The sports club management system software is a .net built system that manages the entire club activities and provides respective functionality for various types of visitors. This system is built with respect to managing a cricket club. It allows normal users to avail for club membership, book the ground at for desired days and even enroll for various activities in the club. The sports club management system is built keeping in mind various various daily activities of a cricket club and the software automates all these club functionality for easy operation of the club.

* It becomes convenient for members to book ground without actually visiting the place thus saves their time.
* The system calculates proper cost calculations for expected period hence there does not arise any need of negotiating for cost.
* The system stores and sends all the members details to the admin for requests.
* The system is easy to use and saves human efforts and cost.

## ****Existing System****

Currently, the process of managing the sports club is file based and manual. These obsolete management system slows down functionality of the club. For example, a new user wants to enroll in a training batch he/she has to visit the club and fill up the registration form. The form then passes through a hierarchy of club members before approval. It takes time as well as effort form a user’s perspective. This is just a single case. Same problem persists in all the major operation of the club.

## ****Proposed System****

The proposed Sports club management system is fully automated and requires just one person from the club to maintain the functionalities of the club. The user can register for new membership, book ground for specific days and register for training batches. The admin has to approve every membership and ground booking request as well as request to join a training batch. No need of clumsy paper-work. No need to be physically present to book the ground. No manual processing of requests.

## ****Sports Club Management System Module****

**User Registration**

This module takes care of registering a new user for club membership. A user can request for club membership by filling up a form and submitting it to admin for approval. Once the admin approves, he/she is a member of the club.

**Ground Booking**

This module is where the user books the ground for specific days. A detailed cost estimation in done by the software and informed to the user before submitting his/her booking request. This ensures that there is no negotiation in cost afterwards by the user.

**Training module**

In this module the user requests to join any upcoming/ongoing training batches. The user can see a list of all the upcoming and ongoing batches and he has to select his desired batch followed by some personal information. Once the user submits the form, it is sent to the admin for approval. Once the admin approves the joining request, the user is enrolled in his desired batch.

**Admin Module**

This is the decision making module of the software. In the admin module list of all the requests are displayed. The admin can accept or reject any requests. Every request has to be approved by the admin.

**SYSTEM SPECIFICATION**

**Hardware Requirements:**

* System : Pentium IV 2.4 GHz.
* Hard Disk : 40 GB.
* Floppy Drive : 1.44 Mb.
* Monitor : 14’ Colour Monitor.
* Mouse : Optical Mouse.
* Ram : 512 Mb.
* Keyboard : 101 Keyboard.

**Software Requirements:**

* Operating system : Windows 7.
* Coding Language : PHP
* Data Base : MYSQL.